

# RECORDING TIME TABLE

| Fields per second         |       |       |       |       |     |       |       |       |      |       |      |      |      |       |
|---------------------------|-------|-------|-------|-------|-----|-------|-------|-------|------|-------|------|------|------|-------|
| HD Space (GB)             | 60    | 30    | 20    | 15    | 12  | 10    | 8.6   | 7.5   | 6    | 5     | 4    | 3    | 2    | 1     |
| <b>40</b>                 | 9.6   | 19.2  | 28.8  | 38.4  | 48  | 57.6  | 67.2  | 76.8  | 96   | 115.2 | 144  | 192  | 288  | 576   |
| <b>80</b>                 | 19.2  | 38.4  | 57.6  | 76.8  | 96  | 115.2 | 134.4 | 153.6 | 192  | 230.4 | 288  | 384  | 576  | 1152  |
| <b>120</b>                | 28.8  | 57.6  | 86.4  | 115.2 | 144 | 172.8 | 201.6 | 230.4 | 288  | 345.6 | 432  | 576  | 864  | 1728  |
| <b>160</b>                | 38.4  | 76.8  | 115.2 | 153.6 | 192 | 230.4 | 268.8 | 307.2 | 384  | 460.8 | 576  | 768  | 1152 | 2304  |
| <b>240</b>                | 57.6  | 115.2 | 172.8 | 230.4 | 288 | 345.6 | 403.2 | 460.8 | 576  | 691.2 | 864  | 1152 | 1728 | 3456  |
| <b>320</b>                | 76.8  | 153.6 | 230.4 | 307.2 | 384 | 460.8 | 537.6 | 614.4 | 768  | 921.6 | 1152 | 1536 | 2304 | 4608  |
| <b>480</b>                | 115.2 | 230.4 | 345.6 | 460.8 | 576 | 691.2 | 806.4 | 921.6 | 1152 | 1382  | 1728 | 2304 | 3456 | 6912  |
| <b>500</b>                | 120   | 240   | 360   | 480   | 600 | 720   | 840   | 960   | 1200 | 1440  | 1800 | 2400 | 3600 | 7200  |
| <b>600</b>                | 144   | 288   | 432   | 576   | 720 | 864   | 1008  | 1152  | 1440 | 1728  | 2160 | 2880 | 4320 | 8640  |
| <b>700</b>                | 168   | 336   | 504   | 672   | 840 | 1008  | 1176  | 1344  | 1680 | 2016  | 2520 | 3360 | 5040 | 10080 |
| <b>800</b>                | 192   | 384   | 576   | 768   | 960 | 1152  | 1344  | 1536  | 1920 | 2304  | 2880 | 3840 | 5760 | 11520 |
| <b>Times are in HOURS</b> |       |       |       |       |     |       |       |       |      |       |      |      |      |       |

| Fields per second        |       |       |       |       |     |       |       |       |     |       |      |      |      |      |
|--------------------------|-------|-------|-------|-------|-----|-------|-------|-------|-----|-------|------|------|------|------|
| HD Space (GB)            | 60    | 30    | 20    | 15    | 12  | 10    | 8.6   | 7.5   | 6   | 5     | 4    | 3    | 2    | 1    |
| <b>40</b>                | 9.6H  | 19.2H | 1.2D  | 1.6D  | 2D  | 2.4D  | 2.8D  | 3.2D  | 4D  | 4.8D  | 6D   | 8D   | 12D  | 24D  |
| <b>80</b>                | 19.2H | 1.6D  | 2.4D  | 3.2D  | 4D  | 4.8D  | 5.6D  | 6.4D  | 8D  | 9.6D  | 12D  | 16D  | 24D  | 48D  |
| <b>120</b>               | 1.2D  | 2.4D  | 3.6D  | 4.8D  | 6D  | 7.2D  | 8.4D  | 9.6D  | 12D | 14.4D | 18D  | 24D  | 36D  | 72D  |
| <b>160</b>               | 1.6D  | 3.2D  | 4.8D  | 6.4D  | 8D  | 9.6D  | 11.2D | 12.8D | 16D | 19.2D | 24D  | 32D  | 48D  | 96D  |
| <b>240</b>               | 2.4D  | 4.8D  | 7.2D  | 9.6D  | 12D | 14.4D | 16.8D | 19.2D | 24D | 28.8D | 36D  | 48D  | 72D  | 144D |
| <b>320</b>               | 3.2D  | 6.4D  | 9.6D  | 12.8D | 16D | 19.2D | 22.4D | 25.6D | 32D | 38.4D | 48D  | 64D  | 96D  | 192D |
| <b>480</b>               | 4.8D  | 9.6D  | 14.4D | 19.2D | 24D | 28.8D | 33.6D | 38.4D | 48D | 57.6D | 72D  | 96D  | 144D | 288D |
| <b>500</b>               | 5D    | 10D   | 15D   | 20D   | 25D | 30D   | 35D   | 40D   | 50D | 57.6D | 75D  | 100D | 150D | 300D |
| <b>600</b>               | 6D    | 12D   | 18D   | 24D   | 30D | 36D   | 42D   | 48D   | 60D | 72D   | 90D  | 120D | 180D | 360D |
| <b>700</b>               | 7D    | 14D   | 21D   | 28D   | 35D | 42D   | 49D   | 56D   | 70D | 84D   | 105D | 140D | 210D | 420D |
| <b>800</b>               | 8D    | 16D   | 24D   | 32D   | 40D | 48D   | 56D   | 64D   | 80D | 96D   | 120D | 160D | 240D | 480D |
| <b>Times are in DAYS</b> |       |       |       |       |     |       |       |       |     |       |      |      |      |      |

**Notes:** These times are at WORST CASE scenario, in real life the actual recording times will be slightly longer.  
These times are at FULL CAPACITY. Color or B/W cameras, amount of movement, etc will all affect recording times slightly.  
Frame Rates are those for FIELD view. Quad view is less quality in full screen playback, but quad frame rates are 2x field view.  
Why tape for a whole week, when you could discover the incident in a couple days and review that data from a couple days prior?  
You will still be able to capture the incident without giving up frame rates.